Storybird: Digital Storytelling Project

Now that you have completed your digital storytelling project and created your first Storybird, its time to reflect on the process of creation.

In your reflections, you will think about the processes of collaboration and computational thinking. Answer the questions as honestly and reflectively as possible. There are no “wrong” answers.

* Indicates required question

1. Email *

2. Your Name *

3. This self-assessment requires that you take time to complete it fully, to the best of your ability. Incomplete or undeveloped self-assessments will lead to a reduction in your grade. Like any assignment, you must review it for spelling, typos, capitalization, etc. *

Check all that apply.

- [ ] I understand

4. **Reread your Storybird picture book**. Did you use spell check, edit, and make revisions? * 1 = Our book has a lot of errors. 5= Our book has few or no spelling / grammar errors. It is well written.

Mark only one oval.

1	2	3	4	5
◯	◯		◯	◯

Participation

In this section, you will consider your personal contributions and collaboration on the assignment

5. One goal of this assignment was for you to create a high quality children's book that shares an untold story. *Describe how you and your partner found the story and selected images from Storybird. Did you reflect on your lived experiences? Did you choose artwork that reflects your culture and experience?* *

6. **Consider your experience collaborating with a partner:** How did you each contribute to the final product? How did you support one another? What was challenging, or even frustrating? How might you approach this assignment differently if you were to do it again? *

Digital Literacy

This section helps you to assess the learning that happened through this activity.
First, some definitions:

Tinkering is about hands-on learning
experiences with time to explore, create, and invent. It is about trial
and error and learning from mistakes.

Computational thinking is the process of formulating and solving problems by breaking them down into simple steps.

Four key skills in computational thinking:

· **Decomposition**: Breaking down a big task into a series of smaller tasks.

· **Abstraction**: Sorting through information to decide what is relevant and what is irrelevant.

· **Algorithmic thinking (Sequencing):** Creating and implementing a set of ordered steps (sequencing) to complete a task.

· **Pattern recognition:** Finding similarities and patterns in and among the tasks.

7. First, think about how you used computational thinking to create your Storybird: *

   What steps did you take to create your Storybird?

   What problems did you encounter and how did you solve them (debugging)?

8. What are your personal reactions to using computational thinking in a new way? *

9. Now that you have created a digital storytelling project, what new insights do you have into using computational thinking in an early childhood classroom?

Grading

Reflecting on how you felt about your work, your responses to all the above questions, along with my feedback, give yourself a grade for the assignment.

10. **Select one question to answer:** *Where did you shine in this project?* or *How did you grow through this project?* *

11. Looking at your above responses, what grade represents the quality and effort of your work? *

Mark only one oval.

- 93-100 (A)
- 90-92 (A-)
- 87-89 (B+)
- 83-86 (B)
- 80-82 (B-)
- 77-79 (C+)
- 73-76 (C)
- 70-72 (C-)
- Below a C- We will need to make an appointment to discuss.