

Documentation is an important part of this course and the creative process in general. Practicing documentation will help you learn to explain your concepts clearly and create well designed artifacts of your work for future presentation in a portfolio or pitch.

Most projects start as a pitch, with written descriptions of the concept and deliverables, and visual references.

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Examples

The following show examples of good documentation.

- [BioShock Pitch PDF \(source\)](#)
- [The Art of “Sable”](#)
- [Groundbreaking UI \(Halo\)](#)
- [Star Fox 2](#)
- [Early concept docs for What Remains of Edith Finch](#)

Tutorials

Documentation tutorials for screen shots and video recordings for Mac and Windows.

Screenshots

How to take a screenshot on a PC or Laptop any Windows

[How to take a screenshot on your Mac — Apple Support](#)

Screen recording

[How to Record Your Screen With INTERNAL AUDIO on Mac \(FREE\)](#)

[How to Screen Record on Windows 10](#)

Recording with OBS

[How to use OBS for Screen Recording or Streaming – Beginner Tutorial](#)

[How To Stream & Record w/ OBS Studio on Mac OS – Complete Guide](#)