

Headless War Machineer

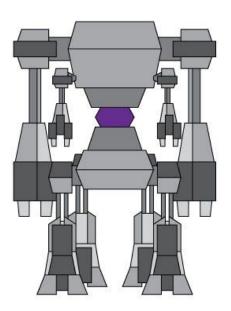
05.14.2020

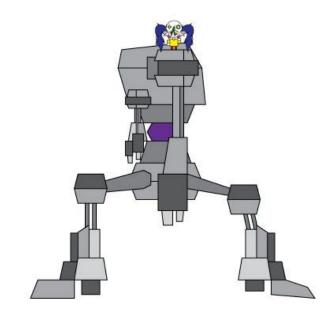
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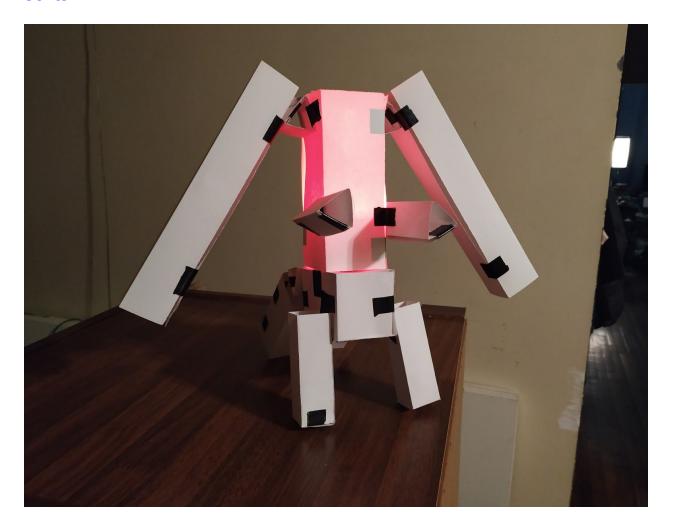
Overview

After Continuing the project I took some time to make a prototype of the design using what I had at home. Unfortunately, much of the materials aren't the best or even optimal for other work. These materials include Sketch pad paper, Duct tape and a Military colored light module.

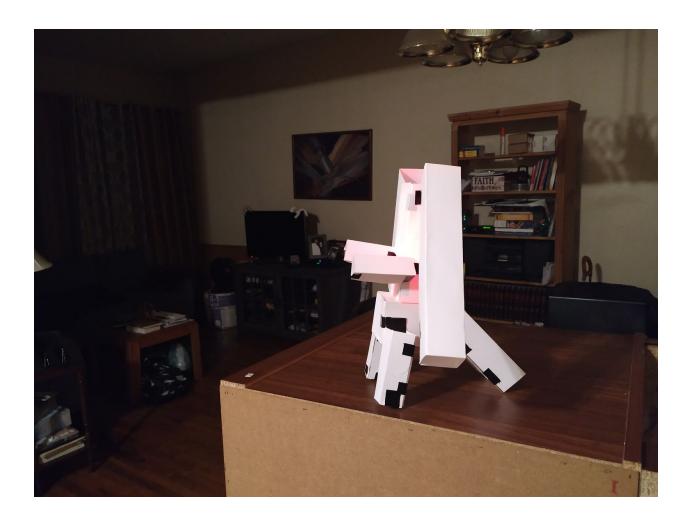




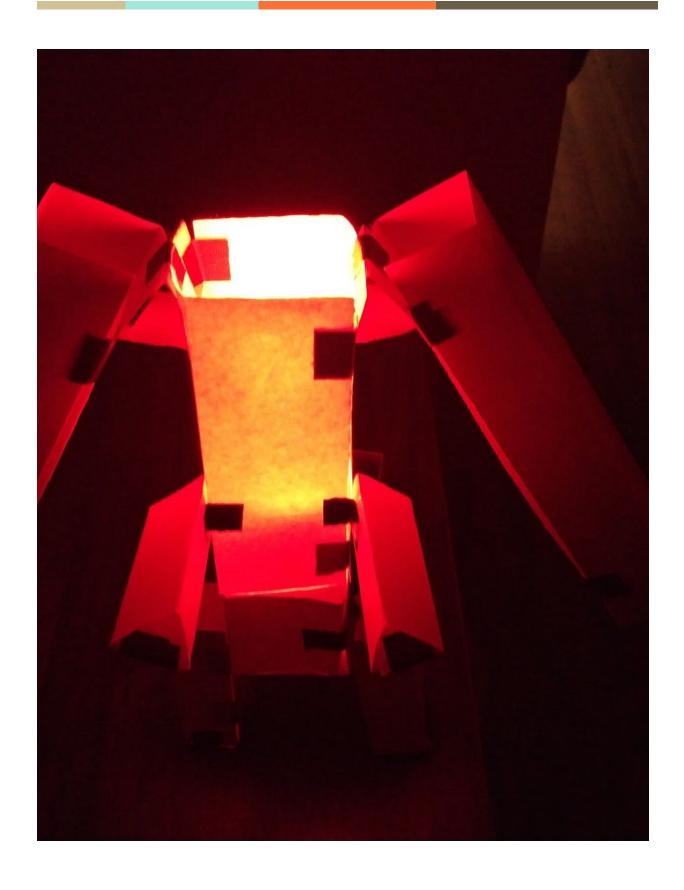
Goals



The objective was to get most of the parts of the robot standing upright. The side shields weren't made since it may make the prototype too top heavy to stand. The model is separated into two halves, the Torso with the arms and the pelvis and the four legs. There was a possibility to make an opening to show the light in the robot but I don't have anything to show off the core other than the light module. The legs (at least the back ones) weren't very stable so I used a Triangular box to hold their position.



I didn't have access to any of the versions of the box character to place next to the model but since this is a prototype the size of this could be increased and the parts could be made better.



In conclusion the prototype is just about where I would like the design to be. Using a better material, clear tape or hot glue and possibly using a programmable light in this model would improve the design. Not sure if any of the notes I took utilizing an arduino are necessary in this document.

Prototype laser cutter Docs

