



I see faces in almost anything. Tiles, carpets, wood panels. So, it was logical for me to create faces from things I see and use on a daily basis. I had several headbands/ears from Halloween costumes that I used for the framework of characters, and accessories as props and facial features. They are quite lofty and pompous creatures, as indicated by the pearls and eye rolls. The other piece, "cameo of woman", is similar to myself. Snuggled in a comfy, warm bed, clock, and water decanter on the bedside table, dreaming of books.