

Nusret Ullah

November 07, 2021

ECE 211

Professor Reich-Shapiro

Designing Play Activities in the Curriculum

The theme (topic) of my curriculum web is: jobs				
The “Big Ideas” I want to explore within this topic are: different jobs and not the common jobs people talk about				
The five sub-themes (topics) of my curriculum are:				
What you want to be when you grow up ?	Talk about jobs that isn’t very common to people	Do a collage of job they want to be .	What’s jobs you see around your neighborhood	Which jobs you think are dangerous ?
For each of my sub-themes, a creative play activity that would support students in learning about that topic is:				

<p>In this theme, kids would tell each other different jobs. Talk about jobs they want to be when they are older.</p>	<p>They are common jobs everyone sees like police, and firefighters. The most uncommon jobs people don't talk about is like parker cleaner.</p>	<p>The theme would be getting things that would show the job they want to be.</p>	<p>When you going to school and walking home. You see people doing different jobs. In this theme, I want the kids to point out the different jobs they see around them</p>	<p>They are jobs that are dangerous like police officer and firefighter. However they are jobs that are not like teacher and dog walker.</p>
---	---	---	--	--